

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Wide range 1 level overcall 7-16, 4+ cards
A response to overcall is F1 at all levels, unless RHO bids, then it is only constructive
New suit = Forcing
Cue after 1 level overcall promises 3+ cards support
Cue after 2 level overcall doesn't promise support
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd pos = 15-18 HCP; Responses: System on
4 rd pos = 10-14 HCP; Responses : System on
2NT reopen = 19-21 HCP, balanced
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak one-suiter (6-card); Reopening: Intermediate Jump Overcall
2NT = 2 lower suits (5+5)
Resp: CUE = F, suit = NAT NF; 2NT over WJO = Asking for strength and honor holding
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
DIRECT: Michael's CUE: ♥+♠ over minor, OM+m over M
Responses: all jump in known suits are pre-emptive.
Reopen: The same
Jump Cue = Asking for stopper, usually with some solid suit
VS. NT (vs. Strong/Weak; Reopening;PH)
Dbl-Penalty Oriented; Multi Landi
2♣ = ♥+♠; then 2♦ = equal majors.
2♦ = Long ♥ or ♠
2♥/2♠ = 5-5 M-m
Other: natural
VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
DBL = T/O thru 4♥
Leaping Michael's over opps' 2 weak openings
Jump over opp's 2 weak = Intermediate, 14-16, 6+ cards
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
DBL = ♥+♠, NT=♣+♦
Pass + Bid = Good Hand
OVER OPPONENTS' TAKEOUT DOUBLE
RDBL = 9+ HCP, usually without good fit; Bergen raises on
1-level = F; 2-level = NF; jump raises = PRE;
Jump Shift = Weak

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2 nd /4 th	3/5	
NT	2 nd /4 th	3/5	
Subseq	Attitude	Attitude	
Others:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx (+), Ax(+)	AK; AKx(+)	
King	Kx, AK, KQ(+)	KQ(+); AKJT(x); KQT9(+)	
Jack	Jx, JT(+); KJT(+)	same, AJ10(+)	
10	Tx, T9x; HT9(+); T9;	Same	
9	9x, 98(+)	same	
Hi-X	Sx; xSx;	Sx; xSxx; Sxx	
Lo-X	HxS, HxxS (+), xSxx	H Xs, HxxS	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
	1 Low= Encourage	Low = even of S/P	First O/E
Suit	2		
	3		
	1 As Above	Smith Lo= Enc	Lavinthal
NT	2 L/H = Enc		
	3 S/P		
Signals (including Trumps): Rev Smith= Low in declarer's first suit encourages the lead by both sides			
Echo in trump suit shows ability to ruff			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
May be light if right shape, or if pd is a passed hand			
Responses: NAT. CUE-BID= F until a suit is bid twice, or until NT;			
new suit after CUE=F1			
Responsive Dbls			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Negative Double suggest 4OM. 1♣-(1♦)-DBL = 4-4 Maj's.			
Support Dbl + Rdbl			
Lightner Dbl			

W B F SYSTEM CARD
CATEGORY: Green
NCBO: ISRAEL
PLAYERS: Ruti Levit Porat - Ofer Haramti
EVENT: mixed trials
Israel Standard System Card 2/1
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Longer Minor - 1♣ if 3-3
Bergen raises over 1M
1NT responses = F1 over 1M opening
1NT opening: 15-17
2 over 1 response: FG
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♣ Opening = strong, near FG - any suit(s) any shape
2♦ Opening = Multi : Weak ♥ or ♠
2♥/2♠ Opening = Weak 5 card Major- 4+ card minor
3NT opening = Gambling
2NT overcall = two lower unbid suits
Michaels Cue-bids
Lebensohl after 2-level overcall of 1NT (direct denies stop)
Also after (2any) Dbl (P)
SPECIAL FORCING PASS SEQUENCES
After 2/1, or other GF sequences Vul vs NV
IMPORTANT NOTES
PSYCHICS: Rare

Israel Standard System Card 2/1

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU	Israel Standard System Card 2/1			
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
Pass				Not an opening bid			
1♣		3	4♠	11-21 HCP	Inverted minors, 1m-2nt= 0-6, d+ cards 1m-3m= 7-9, 5+ cards	4 th suit forcing: G.F. Two way Checkback Reverse by opener: forcing up to 2NT/3♣	No inverted minors
1♦		3	4♠	11-21 HCP	Same as after 1♣. 1♦-3♣= Limit raise, 6 cards	As above	As above
1♥		5	4♠	11-21 HCP	1NT: F1; Bergen raises; 2x = G.F. 2NT = FG with 4+ trump support		Cue over comp = strong raise 2♣ = Drury (2M = min)
1♠		5	4♥	11-21 HCP	Same as for 1♥	As for 1♥	As for 1♥
1NT				15-17 HCP, Possible 5M	2♣=Stayman, 4-way transfers; 3♣ = puppet, Smollen Texas transfers 6m, 2-2-4-5 3♦ = 5♥-5♠ limit; 3♥ = 3-1-5(4)-4(5), 3♠=1-3-54	After Stayman: major = inv, minor = G.F. 1NT-2♣-2♦-3M = 5oM+4M(xx)	DBL at 2/3-level shows values
2♣	X		4♠	Artificial, strong near FG, Any suit(s), any shape	2♦ = 4+ hcp; waiting bid; 2♥= negative 0-3 hcp 2♠/3♣/3♦ = 5+ cards, 7+, good suit (otherwise - 2♦		Dbl = negative, 0-3 HCP
2♦	X	6	4♠	Multi: weak M (5)6 Cards	2♥/2♠= Pass or correct, 2NT=asking; 4♣= bid your suit by trf; 4♦=bid your M; 4♥/♠= Natural, to play	2♦-2NT-3♣/3♦ = minimum ♥/♠ 2♦-2NT-3♥/♠ = maximum ♠/♥	Natural
2♥		5		5♥-(4)5m, 6-10 HCP	2NT=Asking, 2♠=Nat.N.F. 3♣/5♣/6♣= P/C; 3♦ = ♥ invit+; 3♥= To play; 3♠= Nat. G.F. 4♣/♦ = Nat. G.F.	2M – 2NT – Showing the m, and min/max	Natural
2♠		5		5♠-(4)5m, 6-10 HCP	As above. 3♥= Natural, G.F.	As above	natural
2NT				20-22 balanced or semi	Jacoby transfers, Puppet Stayman; Texas Transfers 3♠= minor stayman		
3♣		(6)7		Pre-emptive	New suit without an intervention= Forcing		
3♦		(6)7		Pre-emptive	As above		
3♥		(6)7		Pre-emptive	As above		
3♠		(6)7		Pre-emptive	As above 4♥ = natural.		
3NT	X	7		Gambling, solid minor	4/5/6/7♣ = Pass or correct to ♦; 4♦ = Asking for singleton/void		
4♣		(7)8		Pre-emptive			
4♦		(7)8		Pre-emptive			
4♥		(7)8		Pre-emptive			
4♠		(7)8		Pre-emptive			
4NT	X			Blackwood			
						HIGH LEVEL BIDDING	
						RKCB 1430 1 st step ask for Q trumps; then 5NT ask for specific Kings	
						Cue = A/K up the line at 4 level; Splinters;	
						Gerber – Jump to 4♣ after 1NT/2NT last bid; 1430; 1NT/2NT-4NT= quantitative	
						Exclusion 1430;	
						DOPI, DEPO, ROPI	

