

DEFENSIVE AND COMPETITIVE BIDDING	
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>	
General Style: Sound	
<b>Responses:</b> cue-bid = Forcing raise; Jump Raises = PRE;	
Jump Shift = Pre-emptive; simple raises = constructive	
New suit = Forcing	
Reopening: same	
<b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>	
2 <sup>nd</sup> pos = 15-18 HCP; Responses: as over 1NT opening	
4 <sup>th</sup> pos = 11-14 HCP; Responses as over 1NT opening	
2NT reopen = 20-21 HCP, balanced	
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>	
Weak one-suiter (6-card)	
2NT = 2 lower suits (5+5)	
<b>Resp:</b> CUE = F, suit = NAT NF;	
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>	
DIRECT: Michael's CUE: ♥+♠ over minor, OM+m over M	
<b>Responses: all jump in known suits are pre-emptive.</b>	
Reopen: any good two suits	
reopening same as direct.	
<b>VS. Strong NT – Multi Landy Responses</b>	
DBL: 4M+5m	2♣ p/c, 2♦ show M, 2M Natural 6+
2♣: 5-5 in M	2♦ show M, 2M/3M 0-9/10+HCP
2♦: 6+ in a Major	2/3M1 prefers M2
2M : 5M+4m	3♣/2NT 0-9/10+HCP in m. show m
2NT: 5-5 in minors	3m/4m 0-9/10+ HCP
<b>VS Weak NT: CAPPELLETTI RESPONSES</b>	
DBL: Penalty Oriented	
<b>VS. PREEMPTS X = TOD Then Lebensohl</b>	
DBL = T/O thru 4♥	
DBL on Weak2 – Lebensohl,	
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>	
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>	
Level 1 - Ignore X, 2Way Bergen raise on, J2Nt on,	
2way CBS on, Inv Minor off,	
2NT=FIT(Jordan)limit+; RDBL = 10+ HCP, without good fit	
1-level = F; 2-level = NF; jump raises = PRE;	

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	In Non Declared Suit	In Both of us Suit	In Only Partner's Suit
Suit	2 <sup>nd</sup> /4 <sup>th</sup> <b>Never under A</b>	same	(x)xxx /Hxxx/Hxx
NT	2 <sup>nd</sup> /4 <sup>th</sup>	same	xxxx /Hxxx/Hxx
From xxx	M.U.D.	Top of Nothing	xxx
Others: Lead in New Suit – <b>BosTon</b> (Bottom of Something, Top of Nothing)			
In NT – Lead K ask Unblock/Count (unless Partner's Suit).			
<b>LEADS</b> (9/10 Coded 0/2; or Top of Sequence)			
Lead	Vs. Suit	Vs. NT	
Ace	AKx (+),Ax(+)	AK; AKx(+)	
King	Kx,AK,KQ(+)	KQ(+); AKJT(x); KQT9(+)	
Queen	Qx,QJ(+)	QJT(+), QJ9(+)	
Jack	Jx, JT(+); KJT(+)	same	
10	Tx, T9x; HJT9(+);T9;	Same, AJ10(+)	
9	9x, 98(+), HT9(+);	same	
Hi-X	Sx; xSx;	Sx; xSxx;	
Lo-X	HxS, HxxS (+),xSxx		
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	High = Encourage	High = Even(Count)	Odd This <b>Suite is P</b>
Suit	2 High = Even(Count)		Leventhal S/P
3	S/P	S/P	
1	High = Encourage	High = Even(Count)	Same as for Suit
NT	2 High = Even(Count)	<b>Smith Echo (on first)</b>	
3	S/P	S/P	
Signals (including Trumps): In Trump Suit show S/P.			
Echo in trump suit shows ability to ruff			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
May be light 10+ with classic shape, otherwise strong hand.			
Responses: NAT. CUE-BID= F until a suit is bid twice;			
new suit after CUE=F1			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Responsive Dbl:After T/O Dbl thru 4♥; after o/call thru 4♠			
Negative Double suggest 4OM. 1♣-(1♦)-DBL = 4-4 Maj's.			

W B F SYSTEM CARD
<b>CATEGORY:</b> Green
<b>NCBO:</b> ISRAEL
<b>PLAYERS:</b> Yoel Barkan & Avi Avni
<b>EVENT:</b> 15.6.2021
<b>Israel Standard System Card 2/1</b>
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
<b>Natural, 5 card Majors</b>
Longer Minor - 1♣ if 3-3
Jump raise are Weak
1NT opening: 15-17 Balanced
2NT opening: 20-22 Balanced
2 over 1 response: FG (system off after opponent intervention)
1NT responses = F1 over 1M opening
Inverted Minors
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
<b>2♣ Opening</b> = strong, near FG - any suit(s) any shape
Response: 2♥ Bust (0-3, No K), 2♦ Positive hand
2♠/2NT shows 8+ HCP, 5+ cards in ♠/♥ with 2 Honors
<b>2♦ Multi</b> , Weak M
2♥ Opening =Weak 5♥+ 4/5Other, 2♠ Weak 5♠+4/5m
Michaels Cue-bids
2NT overcall = two lower unbid suits
Lebensohl after 2-level overcall of 1NT
And as a reply to TOD after 2M opening
Negative Doubles to 3♠
3NT opening = Gambling
<b>SPECIAL FORCING PASS SEQUENCES</b>
Third hand light opening
<b>IMPORTANT NOTES</b>
<b>Double Jump in new suit = splinter if minor over major</b>
Jump Cue bid by opener = splinter raise
<b>PSYCHICS: Rare</b>

# Israel Standard System Card 2/1

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	Israel Standard System Card 2/1			
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
Pass				Not an opening bid			
1♣		3	3♠	11-21 HCP	Inverted minor Weak jump shift.	4 <sup>th</sup> suit forcing: game forcing, 2Way CBS Reverse by opener: forcing	Jump cue o/overcall=splinter Cue bid for overcall=ask for stopper
						Reverse by responder: GF. 3 <sup>rd</sup> suit = F1	Preemptive jumps over overcalls
1♦		3	3♠	11-21 HCP	Same as above	As above	As above
1♥		5	3♠	11-21 HCP	Modified J2NT, 2 Way Bergen, 1NT F1, 2/1 GF 3NT (3433 13-15HCP+stops)	Raises = limit. Re-raise = pre-emptive	Cue over comp = strong raise 2♣ = Reverse Drury (2M = min)
1♠		5	3♥	11-21 HCP	Same as above	Same as above	Same as above
1NT				15-17 HCP, balanced	2♣=nf Stayman, 4-way transfers (1NT-2NT→♦), Texas Transfers; 3♣=Modified puppet Stayman 3♦=5-5MAJORS(8+HCP), 3M1=3M2+4-5minors+1 M1GF	After Stayman: major = inv, minor = F1 1NT-2♣-2♦-3M = 5oM+4M(xx) (Smolen)	DBL at 3-level shows values Texas Transfer On after interv Lebensohl
2♣	X		3♠	Artificial, strong near FG,	2♥ Bust 0-3 HCP w/o K, 2♦ 4+HCP 2♠: 5+ cards in ♠ and 2 top honors 2NT: 5 Hearts , 3m: 6+ good m		After overcall: Pass: 4+ HCP DBL: 0-3 w/o K CueBid 4441 (1 in CBD)
2♦	X		3♠	Multi: Weak 2M	2♥ Relay, 2♠ (ready to play 2♠/3♥), 2NT Strong, asking features	Pass or correct to ♠/♥, 3♣/♦-Strong ♥/♠, 3♥/♠-Weak ♠/♥	
2♥	X	5♥- 5♠/m	3♥	6-11 HCP ♥+(♠ OR m)	Pass or 2♠. (If STRONG may ask 2NT for other Series) 3♥ Limit Raise/4♥ to play	Pass or correct to 3m. (On 2NT – Other Series) Pass	
2♠	X	5♠-5m	3♠	6-11 HCP ♠ and m	Pass or 3♣ (for minor) (If STRONG may ask 2NT for the minor) 3♠ Limit Raise/4♠ to play	Pass or correct 3♣ to 3♦ (On 2NT – Show the minor) Pass	
2NT				20-22 HCP, balanced	3♣=Modified puppet Stayman, 3♦/♥ transfer to 3♥/♠ .Texas Transfers; 2NT-3NT shows 4♥+5♠. 3♠ - Minors Stayman		
3♣		6		Pre-emptive	New suit = forcing		
3♦		7		Pre-emptive	New suit = forcing		
3♥		7		Pre-emptive	New suit = forcing		
3♠		7		Pre-emptive	4♥ = natural.		
3NT	X	7		Gambling , 7+ solid minor with AKQ. Without side A or K	Pass w stoppers in all other suits, and min 2 in m 4/5♣ - pass/correct, 4♦ asking for Singleton/Void, 4NT –opener to declare 6m/5m if have 8+/7 in m. 4M – To Play (I have 6+ excellent in M)	Opener reply to 4♦: 4M – Short in M 4NT – Short in the other minor 5m – 7-2-2-2 distribution.No shortage	

						<b>HIGH LEVEL BIDDING</b>
4♣/♦	X	7		<b>NAMYATS</b> (Strong8+)	4♥/♠ shutdown, or showing slam interest in ♥/♠	RKCB-1430, 1 <sup>st</sup> step ask for Q trumps; then 5NT ask for specific Kings RKCB-0314 If the responder is very strong (Opened 2NT/2♠ or SSJ) Void showing answers: 5NT- Odd+Void, 6y – Even + Void in y.
4♥		7		Pre-emptive		DIPO/RIPO/DOPE after Intervention
4♠		7		Pre-emptive		5NT – Josephine, 5y – Exclusive RKCB
4NT	X			<b>Name The ACE,24+HCP</b>	<b>5♣ 0, 5♦♥/♠/6♣ A in x, 5NT – 2 Aces</b>	Cue = usually 1 <sup>st</sup> round before 2 <sup>nd</sup> . Splinter
				<b>Additional systems</b>		
				Texas, Delayed Texas, 2Way Bergen, Swiss, Inverted minor, 2Way CBS, Multi Landy, Reverse Drury, 9/10 Coded 0-2, Smolen, Lebenshol, Support X/XX, Michael's & Leaping Michael's, Kokish Short/Long Trial Bids, Exclusion, Josephine		

## Swiss

1♥/♠	3NT	Shows 13-15HCP and support of 3 cards. Power in all side suits. Bidder with side suit of Qx, for example, will prefer to play NT even with the major fit. Need Alert
Any new suit is Cue Bid		<b>3334 distribution!!</b>

Any intervention by opponents (including double) cancels Swiss sequence

### Response after double our 1NT opening:

1NT - X - XX = Opener Transfers to 2♣

1NT - X - 2♣/♦/♥ = Opener Transfers to next Suite 2♦/♥/♠

1NT - X - Pass = Opener to bid XX. If partner weak then will show lower 4 suit.

### The following bid can be done with 4 cards suits.

	1♦		
1♣		1♥	can be all with 4+ cards suits.
	1♠	X	Have at least 4 cards in both suits

**Response to overcall can be with 4 card suit:**

	1♥		
1♣		Pass	
	1♠		can be with 4+ Cards suits

**Kokish 2Way trial bid**

Declarer	Partner	Comments
1♠	2♠	
3♣, 3♦, 3♥		Short Trial Bid in bided suit
2NT	3♣ or first suit supported	Declarer start sequence of showing Long Trial Bids
3♦, 3♥		Long Trial Bid in bided suits

Declarer	Partner	Comments
1♥	2♥	
3♣, 3♦		Short Trial Bid
2NT		Short Trial Bid in ♠
2♠	2NT (support ♠) or first suit supported	Declarer start sequence of showing Long Trial Bids
3♣, 3♦		Long Trial Bid in bided suit

  

Declarer	Partner	Comments
1M	2M	
3M		<b>Pre-empting the opponents</b>

Using Combined Long/Short Trail Bid means that splinter in Major contract shows VOID!

## 2Way BERGEN

Declarer	Partner	Comments
1M	3♣	Support of 4+ Cards 6-9 HCP <b>OR</b> 3 Cards 10-11 HCP
3♦		Asks for Description
	3M	4+ Cards 6-7 HCP
	3NT	3 Cards 10-11 HCP
	4♥/3♥*	4+ Cards 8-9 HCP (M=♥/♠ Respectively)
3M/4M		To Play

Declarer	Partner	Comments
<b>1♥</b>	<b>3♦</b>	<b>Support of 4+ Cards 10-11 HCP</b>
3♥		<b>To Play !</b> Weak hand
3♠		<b>Asks for Singletons</b>
	3NT	Singleton in ♠
	4♣/♦	Singleton in ♣/♦
	4♥	No Singleton
3NT		<b>Shows</b> Singleton ♠
4♣/♦		<b>Shows</b> Singleton ♣/♦
	4♥ <i>Or CueBids</i>	Min/wasted values. <b>To Play !</b> <i>Or CueBids</i>
4♥		Min/wasted values. <b>To Play !</b>
Anything Else		CueBids With Very good hand
<b>1♠</b>	<b>3♦</b>	<b>Support of 4+ Cards 10-11 HCP</b>
3♥		Shows 5♠+4♥
3♠		<b>To Play !</b> Weak hand
3NT		<b>Asks for Singletons</b>
	4♣/♦/♥	Singleton in ♣/♦/♥
	4♠	<b>No</b> Singletons !
4♣/♦/♥		<b>Shows</b> Singleton ♣/♦/♥
	4♠ <i>Or CueBids</i>	Min/wasted values. <b>To Play !</b> <i>Or CueBids</i>
4♠		Min/wasted values. <b>To Play !</b>
Anything Else		CueBids With Very good hand

**Reverse DRURY in 3/4 seats opening (also after double intervention) קיצור של הגירסא המליאה**

Opener in 3<sup>rd</sup> or 4<sup>th</sup> position can open sometimes even with 9-11HCP if have 5+Major. After 2-3 Passes including from his partner.

Declarer		Responder		Comments
<b>1M</b>		<b>2♣</b>		<b>Support of 3+ Cards 10-11 HCP (This is Reverse Drury)</b>
<b>2M Sign Off</b>		<b>Pass</b>		<b>Minimal Opening. To Play Sign Off</b>
<b>2♦</b>				<b>Asks for Description, How Many cards in M Suit?</b>
		<b>1</b>	<b>2M</b>	<b>3 Cards in M</b>
1	Pass			Sign Off
2	3M/4M			Sign Off
3	Anything else			Starts Kokish Short/Long Trial Bid as after the Bidding 1M-2M
		<b>2</b>	<b>Anything else:</b>	<b>4+ Cards 10-11 in M. The Responder starts Kokish Long Trial Bids. See Details In Next Table</b>
		<b>3</b>	<b>3M</b>	<b>Cannot help in any Outside Suit</b>
<b>3M/4M</b>		<b>Pass</b>		<b>Sign Off. To Play</b>
<b>2♥ Only if M=♠</b>				Shows 4♥+5♠
<b>Anything else</b>				Starts <b>Kokish Short Trial Bid</b> as if after <b>1M-2M</b> declaration

פירוט יתר תמצאו בשני העמודים הבאים בנפרד לכל מיג'ור

Next 2 pages shows details separately for M=♠ and M=♥

**Reverse DRURY in 3/4 seats opening (also after double intervention)**

Opener in 3<sup>rd</sup> or 4<sup>th</sup> position can open sometimes even with 9-11HCP if have 5+Major. After 2-3 Passes including from his partner.

**M=♠**

Declarer		Responder		Comments
1♠		2♣		Support of 3+ Cards in ♠ 10-11 HCP <b>(This is Reverse Drury)</b>
<b>2♠ Sign Off</b>		<b>Pass</b>		<b>Minimal Opening. To Play Sign Off</b>
<b>2♦</b>				<b>Asks for Description, How Many cards in ♠ Suit?</b>
		<b>1</b>	<b>2♠</b>	<b>3 Cards in ♠</b>
1	Pass			<b>Sign Off</b>
2	3♠/4♠			<b>Sign Off</b>
<b>3</b>	<b>Anything else</b>			<b>Starts Kokish Short/Long Trial Bid as after the Bidding 1♠-2♠</b>
3	1	<b>2NT</b>	Responds to Long Trial	Starts Kokish Long Trial Bid <b>as after the Bidding 1♠-2♠</b>
3	2	3♣/♦/♥	Responds to Short Trial	Starts Kokish Short Trial Bid <b>in ♣/♦/♥ as after the Bidding 1♠-2♠</b>
		<b>2</b>	<b>Anything else:</b>	<b>4+ Cards in ♠. 10-11. The Responder starts Responding to Kokish Long Trial Bids.</b>
			1 2♥	Help in ♥. Declarer will bid 3♣/♦ if need help in ♣/♦. Responder will bid another suit if he can help.
			2 3♣	Help in ♣ But <b>Not</b> in ♥. Declarer if needs help in ♦ will declare it, else will declare 3♠ if needs ♥ Or 4♠ if OK.
			3 3♦	Help in ♦ But <b>Not in ♥</b> or ♣
		<b>3</b>	<b>3♠</b>	<b>Cannot help in any Outside Suite</b>
<b>3♠/4♠</b>		<b>Pass</b>		<b>Sign Off. To Play</b>
<b>2♥</b>				<b>Shows 4♥+5♠</b>
<b>2NT</b>				<b>Starts Kokish Long Trial Bid as after Bidding 1♠-2♠ Without showing 3 or 4+ cards in ♠</b>
<b>3♣/♦/♥</b>				<b>Starts Kokish Short Trial Bid in ♣/♦/♥ as after Bidding 1♠-2♠ Without showing 3 or 4+ cards in ♠</b>

**Reverse DRURY in 3/4 seats opening (also after double intervention)**

Opener in 3<sup>rd</sup> or 4<sup>th</sup> position can open sometimes even with 9-11HCP if have 5+Major. After 2-3 Passes including from his partner.

**M=♥**

Declarer		Responder		Comments
1♥		2♣		Support of 3+ Cards in ♥ 10-11 HCP <b>(This is Reverse Drury)</b>
<b>2♥ Sign Off</b>		<b>Pass</b>		<b>Minimal Opening. To Play Sign Off</b>
<b>2♦</b>				<b>Asks for Description, How Many cards in ♥ Suit?</b>
		<b>1</b>	<b>2♥</b>	<b>3 Cards in ♥</b>
1	Pass			<b>Sign Off</b>
2	3♥/4♥			<b>Sign Off</b>
<b>3</b>	<b>Anything else</b>			<b>Starts Kokish Short/Long Trial Bid as after the Bidding 1♠-2♠</b>
3	1	<b>2♠</b>	Responds to Long Trial	Starts Kokish Long Trial Bid <b>as after the Bidding 1♥-2♥</b>
3	2	<b>2NT</b>	Responds to Short Trial	Starts Kokish Short Trial Bid in ♠ <b>as after the Bidding 1♥-2♥</b>
		<b>2</b>	<b>Anything else:</b>	<b>4+ Cards in ♥. 10-11. The Responder starts Responding to Kokish Long Trial Bids.</b>
			1 2♠	Help in ♠. Declarer will bid other suit if need help in it.
			2 3♣	Help in ♣ But <b>Not</b> in ♠. Declarer will bid other suit if need help in it.
			3 3♦	Help in ♦ But <b>Not in</b> ♠ or ♣.
		<b>3</b>	<b>3♥</b>	<b>Cannot help in any Outside Suite</b>
3♥/4♥		Pass		Sign Off. <b>To Play</b>
<b>2♠</b>				<b>Starts Kokish Long Trial Bid as after Bidding 1♥-2♥ bids Without</b> showing 3 or 4+ cards in ♥
<b>2NT/3♣/♦</b>				<b>Starts Kokish Short Trial Bid in ♠/3♣/♦ as after Bidding 1♥-2♥ bids Without</b> showing 3 or 4+ cards in ♥