

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
4+ cards, 7-16 at 1 Level;
Cue after 1 level overcall promises support
Cue after 2 level overcall doesn't promise support
Change of suit in response to overcall F1
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd position = 15-18 system on
4 th position = 10-14 ststem on
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak, up to 5 HCP
Unusual 2NT = 5-5 lowest unbid suits
Reopen: Intermediate
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Gesthem: Cue = 2 extreme suits; 3♣ = 2 higher suits
VS. NT (vs. Strong/Weak; Reopening;PH)
Cappalletti: Dbl = Strength, 2♦ = Both Majors, 2♣ = Any long suit
2M = M+m
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Take Out Dbls
Jump = Intermediate, 14-16, 6+ cards
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Dbl =both Majors, 1NT = both minors
Pass+bid = Good hand
OVER OPPONENTS' TAKEOUT DOUBLE
1 level suit = F1
Over 1M (Dbl) = Bergen raises

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2/4	3/5	
NT	2/4	3/5	
Subseq	Attitude	Attitude	
Other:vs NT K asks unblocking/count			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK+, Ax+	AK+, Ax	
King	KQx, AK, Kx, AK+	KQJ9, KQ109, AKQ10	
Queen	QJx+, Qx	QJ10x, QJ9+, KQx+	
Jack	J10x, Jx, KJ10x	J10+, Jx	
10	10x, K109+, Q109+	AJ10+, K109+, Q109+	
9	9x, 109x, 9xx	Q98+, J98+, 109x+, 9x	
Hi-X	Sx, xSx	Sx, Sxx, xSxx	
Lo-X	Hxx	HxS, HxxS	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Lo/H = Enc	Lo/H= Even or S/P	First O/E
Suit 2			
3	As above		Lavinthal
1			
NT 2	L/H = Enc		First O/E
3			Lavinthal
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Maybe light if right shape, or if pd is a passed hand			
Cue over Dbl promises rebid			
Responsive Dbls			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support Dbl + Rdbl			
1♣ (1♦) Dbl = Both Majors			
Negative Dbl			
Lightner Dbl			

EBL CONVENTION CARD
CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:
NCBO:
PLAYERS:
EVENT (Open/Women/Senior/Transnational)
Ruth Levit Porat – Marica Zinger
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
2/1 Game Forcing
1M-1NT = F1
1NT= 15-17
2♦ = Weak ♥ or ♠
2♥/2♠ = Major + minor, weak
5 cards M, (unless rarely 3 rd /4 th hand)
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♦ = weak ♥ or weak ♠
2M = weak 5M + (4)5 m
Gambling 3NT
Bergen raises
Inverted minors
SPECIAL FORCING PASS SEQUENCES
After 2/1 or other GF sequences
When opps are clearly saving
IMPORTANT NOTES
PSYCHICS: rare, when NV

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU					
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1♣		3	4♠	(10)11-21	Inverted minors, 3m = 7-9 5 cards,	After 1m-2m stopper's showing; 3m/2NT = N.F	No inverted minors	
1♦		3	4♠	3 cards if 4-4-3-2, or in 3 rd /4th	Same as over 1♣; 1♦-3♣ = Limit, 6+ cards	- " -	" - "	
1♥		5	4♠	(10)11-21	1NT = F1; 3♣/3♦ = Bergen; 2NT = Jacoby		2♣ = Drury, 3+ cards. 10-11 HCP	
1♠		5	4♠	Same as over 1♥	Same as over 1♥		Same as over 1♥	
INT				15-17, possible 5M, 6m	2♣ = Stayman; 3♣ = Puppet stayman; 4 Transfers Texas; 3♦ = 5-5 M; 3♥/3♠ = 5-4 both m + 1M			
2♣	√			23+, or 9+ tricks	2♥ = Negative 0-3; 2♦ = art, 4+ hcp, waiting, G.F	A positive response is F up to 4M/4NT		
2♦	√			Multi: Weak ♥ or ♠, 5-10 Hcp	2♥/2♠ = Pass or Correct; 2NT = Asking; 3♠ = limit ♠; 4♣ = Bid your M in trf; 4♦ = bid your M 4♥/4♠ = Natural	2♦-2NT-3♣/3♦ = minimum ♥/♠ 2♦-2NT-3♥/3♠ = maximum ♠/♥		
2♥		5		5♥ + 4+ ♣/♦ up to 10 Hcp	2NT = Asking; 3/4/5/6 ♣ = Pass or correct to ♦; 3♥ = To play; 3♠ = Natural, G.F.	2♥-2NT = Asking to show the m, and min/max		
2♠		5		5♠ + 4+ ♣/♦, weak	As above; 2♠-3♥ = Natural, G.F.	As above		
2NT				20-22 Balanced, or semi Bal.,	3♣ = Puppet Stayman, ♦/♥ = Transfers, 4♣ = Gerber; 4NT = Quantitative			
3♣		(6)7		Preemptive, up to 11 Hcp	Natura; New suit without intervention = F			
3♦		(6)7		As above	As above			
3♥		(6)7		As above	As above			
3♠		(6)7		As above	As above			
3NT	√	7		Gambling, solid ♣/♦	4/5/6/7♣ = P or correct to ♦ 4♦ = Asking for singleton or void			
4♣		(7)8		Preemptive				
4♦		(7)8		Preemptive				
4♥		(7)8		Preemptive				
4♠		(7)8		Preemptive				
4NT				Asking for Aces out of 4				
5♣				Preemptive				
5♦				Preemptive				
5♥				Preemptive				
5♠				Preemptive				
HIGH LEVEL BIDDING								
							RKCB – 0314; Gerber; DOPI, 4NT quantitative if directly over 1NT/4NT	

