

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Level 1: 6-16, response level 1/3 is F, level 2 NF, 2NT limit 4+ fit
Level 2: 11-18, response level 2 is NF, in level 3 F
Cue bid good hand, in M likely to have fit
Reopening: no jump: 7-11, jump: 12+
Sandwich NT
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd hand 15-18 systems on, typically with stopper (same in 2NT bid over weak 2 opening)
4 th hand 10-14 systems on
JUMP OVERCALLS (Style; Responses; Unusual NT)
Direct: WJO
Unusual NT
On Weak 2's: Leaping Michaels (3NT as 2 lower remaining suits)
4 th hand 2NT over 1 level opening is 19-21 systems on
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels and Leaping Michaels over weak 2 ♦
Direct cue-bid in opponent's suit is a strong support bid (10+)
VS. NT (vs. Strong/Weak; Reopening;PH)
Against strong NT: D.O.N.T (2 nd and 4 th)
Against weak NT: Cappelletti (2 nd and 4 th)
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Over weak 2: X initiates Lebenshol
On higher level pre-empts (3 and above), X is takeout (optional)
Direct cue bid at 3 level asks for stopper for 3NT
Leaping Michaels on weak 2 ♥/2♠ (even if via 2 ♦)
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
On strong 1♣: X: Takeout, any other bid: natural.
On strong 1♣-P-1♦: X:Takeout, and other bid: natural.
X over 2♣: shows long clubs, probably weak.
OVER OPPONENTS' TAKEOUT DOUBLE
1NT and 2 level responses are non-forcing and natural
XX is 10+ and shows lack of support in the opening suit
Jordan 2NT: limit+ support for major (Jacoby 2NT is off)
Bergen is on. Inv.Min is off (3 and 4 level bids are weak)

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2 nd /4 th	2 nd /4 th	
NT	2 nd /4 th	2 nd /4 th	
Subseq			
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK(+)/A(+)	AKQ(+)/AKJ(+)	
King	KQ(+)	KQT(+)/KQJ(+)	
Queen	QJ(+)	QJ9(+)/AQJ(+)/QJT(+)	
Jack	JT(+)/KJT(+)/AJT(+)	AJT(+)/KJT(+)/JT9(+)/JT8(+)	
10	KT9(+)/QT9(+)/Tx/T9(+)	AT9(+)/KT9(+)/QT9(+)/T98(+)/T97(+)	
9	9x/9	9x/9/98(+)	
Hi-X	Xx/xXxx(+)	Xx/xXxx(+)	
Lo-X	HxX/HxxX(+) or MUD	HxX/T9xX(+)/HxxX(+) or MUD	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Attitude – odd enc.	Count – high even	Odd-enc., Even-S/P
Suit 2	Count – high even	S/P	Count – high even
3	S/P		
1	Attitude – odd enc.	Smith odd enc.	Odd-enc., Even-S/P
NT 2	Count – high even	Count – high even	Count – high even
3	S/P	S/P	
Smith odd enc. from both sides against NT			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Natural (typically up to 3♣), may be weaker in reopening, natural responses			
Exception: over weak 2, X initiates Lebenshol			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Negative X			
Support X/XX			
Responsive X			
Lead directing X			
Lightner X (unusual lead against slam)			
Invitational ("cooperative") penalty X (against part score contract)			
X on 2-suiter overcalls shows interest to penalize at least one of the two suits			
SOS XX			

W B F CONVENTION CARD
V026
CATEGORY: GREEN
NCBO: ISRAEL
PLAYERS: Yotam Lifshitz (#21121) Roy Petruschka (#9793)
EVENT: All
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5533, 2/1 GF (inc. 1♦-2♣, but 1M-2♣ may be invitational)
1NT response is semi-forcing (with no interference)
Multiple 2-level weak opening conventions
1NT: 15-17, 2NT (via 2♦ opening): 20-22
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Ekrens 2♥ (two major suits) and 2♠: 5+♠'s and 4+ minor
Multi 2♦ (weak 2 major, 20-22 NT hand, or 8 tricks hand)
Michaels and Leaping Michaels + Unusual NT
Smolen
Jacoby 2NT + Jordan 2NT
Gambling 3NT
Lebensohl (also on weak2 x-ed)
2-way checkback stayman (all 1-1-1 or 1-1-2nt), NMF
Bergen raises
Walsh responses over 1♣ opening
Two-Way Reverse Drury
HIGHER LEVEL BIDDING
Kickback 0314 / Exclusion RKCB 0314
Splinters (singletons only)
Cuebid is 1st/2nd round control, XX on cue-bid 1st rd control
DOPI/ROPI/DEPO
Frivolous ("Non-Serious") 3NT
Gerber only when no suits had been bid
Pick-a-slam 5NT
Quantitative 4NT/5NT
SPECIAL FORCING PASS SEQUENCES
Usually in reopening on weak 2 opening – pass – pass
Usually when we voluntarily bid Vul game
After 2cl opening and overcall by opponents
IMPORTANT NOTES
Lebensohl (on NT and weak 2 X)
4 th suit forcing
Long and short trial bids (Long-Short, Short-Long)
Unusual over unusual (2NT)
PSYCHICS: Rare

OPENING	ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	3♣	12-22, may have 4♦'s	Walsh (may skip diamonds suit with non GF hand) Inverted Minors WJS, Splinters, rest natural	1♣-1♦-1♥-1♠ is GF Any new suit shows stopper	Competitive: Inv.M off NMF off by PH
1♦		3	3♣	12-22, may have 4♣'s	Inverted Minors WJS, Splinters, rest natural (2♣ GF)	Any new suit shows stopper	Competitive: Inv.M off NMF off by PH
1♥		5	3♣	12-22	1NT semi-forcing (assuming no interference) 2♣ - 2+ clubs, any GF hand (could have 4 spades), or invitational (10-12) in ♥ Jacoby 2NT Two-way Reverse Drury, Jordan 2NT, Bergen raises, Splinters (Singletons), weak jump support	Natural, level 2 minor is better minor 2♥: min hand (max 12), 2♦: 13-16, 2♠ reverse, 2NT: 18-19 Singleton 3 level bid, void 4 level bid	NMF off, 2/1 off
1♠		5	3♥	Same as 1♥	2♣ - 2+ clubs, any GF hand, or invitational in ♠		
1NT				15-17, can be 5M or 6m, might be semi-balanced, Or 18 with 4-3-3-3 hand, Or 14 with 5 cards minor	Non-promissory Stayman (2♥ on 2♦ asks for 3 cards major), 4-suit transfer (1 st step super accept), Texas transfers, 3♣ Puppet Stayman, Smolen. 3♦ minor Stayman 3♥/♠: 5 cards, GF (not willing to transfer)	Over transfer to major: any suit is doubleton super accept, 2NT is 4 cards fit, 3♥/♠ max with 4-3-3-3. Over 2M after Stayman: 3 of other major is singleton. Over 3♦: 3NT is no 4 cards minor, 3♥ is 4+ cards ♣, 3♠ is 4+ cards ♦. Over 4NT: 6m is 6 cards, level 5 is 5 cards, 5NT is pick-a-slam.	
2♣	√			23+ HCP, or 8.5+ tricks any hand	2♥: 0-3 no king, 2♦: 4-7 or king, No jump 8-11, jump with stronger hands (12+)	Any suit bid is typically 5+ cards	
2♦	√			Multi, 3 possibilities: - 8 tricks based on one suit - Weak 2 in ♥/♠ - Normal 2NT (20-22, could be semi-balanced 5M/6m)	2♥/♠: weaker major ("pass or correct") with under opening hand 2NT: asking for description, then 3♣ is weak ♥, 3♦ is weak ♠, next bid invites. Any other bid: to play	2♠: major correction (weak 2 hand) Major Jump or minor bid: one suit 8+ playing tricks 2NT shows normal 2NT opening (20-22), continuation with stayman, puppet stayman, transfers, Texas transfers	
2♥		4		Ekrems: at least 4-4 in majors, typically 6-11 points (could be less if 5-5)	Pass/2♠: simple preference 3♥/3♠/4♥/4♠: tempo raise 2NT: artificial relay (typically 15+ points or any asking hand)	On 2NT: 3♣: 5+-4 poor hand (3♦ asks for longer major), 3♦: 4-4 poor hand, 3♥/3♠: good hand with 5+ in that major and 4 in other major, 3NT: 4-4 good hand, 4♣/4♦: splinter, 5+-5+ good hand, 4♥: 5+-5+, poor hand expecting pass/correct	
2♠		5+4m (5-4-3-1 or better, 5-5 when vul)		Typically 5-11	2NT is relay, forcing (opening +) 3♣: pass or correct. 3♠/4♠: tempo raise. Other bid: to play	On 2NT: 3 of a minor: shows weak hand with that minor. 3♥: strong hand with clubs as minor suit. 3♠: strong hand with diamonds as minor suit.	
2NT	√	5-5 in minors		Typically 5-10	3, 4 or 5 of a minor to play 3♠ and 3NT are also to play 3♥: enquiry (with opening+)	On 3♥: 3♠ with 5-8 points, 3NT with 9-10	
3 suit		7 (6 non vul)		Pre-emptive 5-10	New suit forcing		
3NT	√	7m		Gambling (7/8 solid minor no A/K outside)			
4+ suit		7+		Natural (pre-emptive)			