

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
1 level 6-17, 2NT response to 1M 4+ cards fit INV+
Responses to 1M after RHO passed: 2M= 6-9 ; 1♣ = ♠4+, F
after RHO dbl'd: 1NT up to 2M-1 are transfers
If RHO not dbl'd & Q bid is biddable: Q bid up to 2M-1 are transfers
Jump Raise = PRE; Jump to 2NT after 1M overcall = INV+ , M4+;
Jump to 3M-1 after 1M overcall = M4+, Mixed raise 7-9);
Jump cue to 4 level = SPL;
RDBL by advancer = Hx(+) in overcalled suit, any strength;
Change of suit: 1/1=F; 2/1=constructive; 3/1=F; 3/2=F; 2/2=F
Same style in reopening
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd /4 th live : 15-18, sys on
Reopening 1NT 11-14 , sys off; Reopen 2NT(18)19-21 sys on;
After 1x-(1y)-P-(P)-1NT-(P): Q bid = stayman INV+; else = NAT;
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak , responses to jump to 2-level : system on as to 2x open;
Reopen: Good hand , 14 – 17 , 6+ suiter
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michael cue bids ((1minor)-2minor = MM ; (1M) – 2M – OM+minor
Up to 10HCP or 16HP+
Jump cue bid – ask for stopper
Same in reopen
VS. NT (vs. Strong/Weak; Reopening; PH)
VS strong: X=5m+4M(2♣ = P/C; 2M=Nat, to play; 2♦ = bid your M);
2♣ = MM; 2M=M+m; 3any=Nat; 2NT=mm;
2♦ = M6+(2M or 3M or 4♥ = P/C ; 4♠ = to play);
VS weak: Same as strong except X= strength >= 1NT strength
Same in reopen
VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Normal take out doubles, with lebensohl responses, 2NT 15-18
cue bid = ask stopper, Jump cue bid minor = MM 55 strong hand;
Jump to new minor = mM 55 strong hand; Jump to 3M = Nat, strong
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
VS 2♣ : NT = minors , X = Majors ; bid in a suit = NAT; VS 1♣ : else
OVER OPPONENTS' TAKEOUT DOUBLE
1 in a suit-(X) - XX= 10+ usually no fit
1M-(X): 2NT or higher System on; 1NT up to 2M-1 transfer bids ;
2M = up to 7 HCP M3;
1minor-(X): rdbl = looking for penalty; else = system on
After 1NT-(X) : XX=TRF ♣&2♦&2♥ are TRFs;
Pass asks for XX or a bid of 5 suiter;
After weak 2M-(dbl) : 3M=NF; New suit =Lead direction with fit ;
XX = SOS=puppet to 2M+1 which can be passed or corrected as NF;
2NT = System On;

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2-4	Same	
NT	2-4	Same	
Subseq			
Other: Honor leads against suit contract depend on contract level			
Leads			
Lead	Vs. Suit	Vs. NT	
Ace	AK(+) A(+) asks att	AK(+) AKJ AKQ; Asks att	
King	AK(+) KQ(+)	AKJT KQT9 AKQT; U/C	
Queen	QJ(+) KQx asks att	AQJ QJ KQ(T,9) AQT9(+)	
Jack	JT(+), denies higher card	JT(+), denies higher card	
10	0 or 2 cards above, if 2 HJT	same	
9	0 or 2 cards above if 2 HT9	same	
Hi-x	Xx HxxXx HxxXxx	Xx HxxXx HxxXxx	
Lo-X	xXx xXxx xXxxx HxX HxxX	3 cards or more	
Signals In Order Of Priority			
	Partner's Lead	Declarer's Lead	Discarding
1	Att (Low enc)	Count (Low even)	Odd enc , Even S/P
Suit 2	Count (Low even)	S/P	
3	S/P		
1	Att (Low enc)	Count(Low Even)	Odd enc , Even S/P
NT	2 Count (Low even)	S/P	
3	S/P		
Signals (including Trumps): Discards = O/E ; UDCA; S/P in trump play			
Doubles			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Natural , may be light with right shape; Natural responses			
After 1♣-(1♦) - X = MM			
After 1m-(1♥)-1♠ = ♠0-♠3; X= ♠4+, opener's 1♠ = ♠3 = 12-14;			
2♠ = ♠4 12-14; 2♥ = 18+ ;			
Lighter by 3 HCP in reopening, responses – accordingly			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Negative , Support (for M and ♦), Responsive, Lead directing, Game try			
Dbl of splinter bid = lead direction the suit just below the shortage			
MORE NOTES THAT DON'T FIT ELSEWHERE			
Fast Arrival applies to suit contracts. Jumps in NT show extra value			
Fit responses by PH to 1M open in silent auction: {3&4M = Pre , M4+;			
2M = 6-9, M3; 2♣ = M4+, 7-11; 2♦ = M3, 10-11;			
3M-1 or 3M-2 or 3M-3 = fit bid, M3, 10-11, good (2+ honours) 5+ side suit }			
1M Opener rebid after 2minor(i.e. fit) response by PH: 2M=Sign Off;			
2♦ (after 2♣) = Ask: {2M=7-9; 2OM=10-11 balanced regular hand;			
3M=10-11 great hand bal (M5+ or supper points) ; short in a suit(m or OM):			
3m=m, 2NT=OM, 7-11{Cheapest bid = Ask range; 3M=SignOff}}			
PSYCHICS: Rare			

W B F CONVENTION CARD
CATEGORY: Green ; NCBO: Israel ; EVENT: ALL
PLAYERS: Shaul Rashti 10470 Harpaz Doron 2298
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
2/1 GF, 1M-1NT semi forcing, pass usually with 5332 , min
Bergen raises (while 3♦ = limit raise), 2 way druri
1minor = 3+ cards; single raise = 10+ ; dbl raise = PRE , 0-6;
1♣-(pass)-2♦ and 1♦-(pass)-3♣ are fit raises, 7-9. for 1m;
2♦ = M6 weak; 2M = M5m5 weak ; 1NT 15-17 ;
Walsh responses to 1♣ open i.e. responder with ♦ suit will
By pass 1♦ bid and bid 1M with less than 12 HCP ;
2M by responder after 1♦ initial response is GF;
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Responses to reverse: {cheapest bid among 4 th suit in 2 level (if biddable) and 2NT by responder is ART and show weak hand;
Support opener's suit = Nat, GF; simple rebid M = F1;
3M = NAT GF , M is trump suit , non-serious 3NT is on;}
After 1M open or 1M overcall response of 2NT show M4+;
1M-(Pass or X) -2NT = GF (Jacoby) , else 2NT = M4+ , INV+;
In response to 2NT(fit, M4, INV+): 3M & 4M – to play ; new suit above 3M = SPL; new suit below 3M = Game try at least;
After 1M – (X): 2M 4-7, some xfers, 2NT and above SYS On;
After we open 1NT or 2Y and opps. double - ART responses;
VS 2 suits overcall by opp: cheapest cue bid = INV+ & fit;
Non cheapest cue bid= GF in 4 th suit; 4 th suit = NAT, COMP
SPECIAL FORCING PASS SEQUENCES
When we are in GF auction
After we reached Vul game against NV
Whenever we are below the level we are forced to play: pass =
"extra values" or "invitation"; bid of the suit we are forced to =
show minimum values and no interest to go higher;
IMPORTANT NOTES - "XYZ" or "two way checkback"
2 way checkback (XYZ) is on if we opened the bidding with
1 in a suit and responder can rebid 2♣ and opponents did not
bid a suit (if they dbl – XYZ is still on) if XYZ is on: 2M = NAT , NF;
2♦ by non PH = ART, GF, Ask; 2♦ by PH = max passed hand
3any(GF, slamish): if rebid M - its 6+ semi solid suit else its 55;
4NT = light Slam INV (need supper 14 and 5 suitter to accept);
2♣ = Puppet to 2♦ After opener's 2♦ bid : {Pass = to play ;
4NT = Strong Slam INV (need 14 or supper 13 to accept);
Any extra bid below 3NT is NAT , INV;};
2NT(♣ sign off or GF & 4+ cards fit) = Puppet to 3♣ ,
non-pass rebid after 3♣ show fit & GF: {3♦ = SPL low suit;
3OM = SPL in OM ; 3M = M5 no SPL ; 3NT = M4 no SPL;
4 in opener's minor = NAT, GF } } if XYZ on NMF&4SF are off;

Harpaz Doron 2298- Rashti Shaul 10470							
OPEN	TICK IF ARTIFICIA	MIN. NO. OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	4♥	11-23 HCP Direct splinter = 16+ hcp	1M = Natural, may bypass ♦ if 5-11 HCP; 2♣ = ♣5 10+; 3♣ = ♣5 0-6; 2♦ = ♣5 7-9;	1♣-1Y-3NT = ♣6+, 18-20, may have single Y; 1♣-1M-2♣: {2♦ = F1, ART; 2else = nat, NF;}	1♣-(X): {XX = 10+; else = sys on} 1♣-(1♥) - 1♣ = ♣5+;
1♦		3	4♥	Direct splinter = 16+ hcp	2♣ = GF; 2♦ = ♦5 10+; 3♦ = ♦5 PRE 0-6; 3♣ = ♣5 7-9; else = same as 1♣	1♦-1♣-2♦-2♥ = NAT, F1; else = same as 1♣;	same as 1♣
1minor				1minor opener rebid with fit in M after 1M response: {4m=6-4 solid minor slamish; 4M=6-4 gambling not strong; 3OM=any SPL GF; 4om=18+ Bal; 3M=INV;}			
1♥/1♠		5	4♦	12-22 M = ♥/♠; OM = other Major	1NT semi forcing; 4OM = to play; 3NT = Short in OM 13-15; 4m = Short 13-15; 3OM = Sngl in any suit 10-12 2M = 7-9 M3; 3♣ = M4+ 6-9 3♦ = INV; 3M & 4M = PRE; 2NT = Jacoby, M4+, GF	responses to 2NT: {3♦ 3M(♣) 3OM = 15+; 4 in new suit = void; 3♣ = min; 3NT = M6+ bal; 4M = 5332 18-19; } 1M-2M: {3M = NF; 2M+1 = any short; else = long}	if opps silent: {2way druri+fit bid} 1M-(X): {2NT & above = Sys On; 2M = M3, 4-7; 2M-1 = xfr, 8+ HCP; 1NT 2♣ 2♦ = xfr, nat or lead 0+}
				Simple rebid in M = M5+; Support responder minor = m4+; Jump to new suit = SPL; 2NT = 12-14 or 18+; 3NT = 15-17; }			
INT				15-17 balanced or semi bal, can have M5 or m6 or singleton	2♣ = STAY, must have M4; 2NT = ask about ♦; 2♣ = Asks Range, ; {2NT = min; 3♣ = Max}; 4♣ = ask; 3M-1 short in M, OM3, 9+ cards in both minors 3♣ at most 2 cards in both M, 9+ cards in minors; xfer to 2♣ followed by 3♥ = ♥5♠5 GF; xfer to 2M followed by: {4M = BAL slam try, M6+; jump in to new suit = SPL; 4NT = Quantitative; } xfer to 4M followed by 4M+1 = KCB; xfer to minor followed by new suit in 3 level = SPL	After 2♣-any: 3m = NAT, slam try; 1NT-2♣-2♦: {2♥ = MM; 2♣ = INV ♣5, ♥4} 3M = M4OM5 GF; 4♦ = XFER; 4♥ = XFER; 1NT-2♦-2♥-2♣ = ♥5♠4 INV; 1NT-2♣-2M: {3M = INV; 3OM = fit, slam try; 4 new suit = SPL; 4NT = INV with OM4; } Break M xfer show M4+; {2M+1 = super fit 3M = bad & fit; 3M-1 or 3M-2 or 3M-3 = xx; } Response to ♦ xfer: 3♣ = ♦2; 3♦ = ♦3	they X our 2♣: {2Y = reply + ♣; ; xx = to play; Pass = no ♣ stopper {2♦ = weak PC; 2♥ = weak PC; 2♣ = ♣5♥4 INV; 3M = M5OM4 GF {4♦ = OM; 4M}; XX = INV+; F {2♦ = ♥; 2♥ = ♣; 2NT = half stopper, min; 2♣ = min 3♣ = half stopper, max; 3♦ = usually ♦4+, max}}
2♣	V			23+ HCP or 9+ tricks honors or AJT Minimum suit quality is 2 top	2♦ = relay, 5+ or 1+ cntrls; 2♥ = 0-4 and 0 cntrls 2♣ 2NT(♥) 3m = 2 TH; 3M = M6 semi solid, no side values; 3NT = 6 solid suit, no side values {4♣ = asks}	2NT rebid by opener = balanced 25+, GF; 2♣-2♦-2♥ = "rvrs Kokish", ♥s or 23-24 3NT rebid by opener = 9+ tricks, good minor	After overcall: {Dbl = 0-4; Pass = 5+; Suit = NAT, 5+ HCP} After X: { rdbl = 0-4; Pass = 5+; }
2♦		6		5-10(11), weak in a M	2NT = ask {3♣ = max {3♦ = ask {♣♥; ♥♣}}; 3M-1 = min); 4♣ = bid M-1; 4♦ = bid M	2♦-2♥-2♣-2NT = Ogusts; 2♦-2♣ = "POO" Pass with ♠s or reply to ogust with ♥s	2M-(X): {3M = NF; XX = puppet to 2M+1 which can be passed or corrected as NF; New suit = Lead direction with fit; 2NT = Ask; }
2M		5		M5m5	3♣ = PC; 2NT = ask {3m = min, m5; 3♦ = invite in M 3♥ = ♣5, max; 3♣ = ♦5, max}	in response to 2M open: {3OM = natural, INV; 2♠ in response to 2♥ = to play; }	
2NT				20-22	3♣ (PUPPET)-3any-4m = NAT, F; 3NT = ♣5♥4; 4♣ = ♥5♠5 wk or str; 3♣ (minor stay)-3NT- ? ?: {4M = short & 55; 4♣ = ♣4♦5; 4♦ = ♣5♦4; }	HIGH LEVEL BIDDING	
3♣/3♦/ 3♥/3♠		7		5-11, Y = ♣/♦/♥/♠	New suit F1; 4♣ After 3♦/3♥/3♠ = Pre KCB; 4♦ After 3♣ = Preempt KCB; 4M after 3m = asks	In GF while the bid 3M set trump suit as M and players are unlimited: {3M+1 is " non-serious" i.e, regular hand; bids higher than 3M+1 are Q bid and "serious slam try", if 3M=3♥ then 3NT="♣ Q bid" and 3♣ = "non-serious"} Q bids 1 st or 2 nd round control are bid up the line; cue in partner's suit is A or K;	
3NT	V			1 st & 2 nd seat : Namyats 3 rd & 4 th seat : long strong minor + side stoppers	4♣ = asks bid 4M-1; 4♦ = asks bid 4M 4♥ = 2.5 QT; 4♣ = 3QT; 4NT = 3.5 QT	RKCB 1403; Q ask: 5 in trump suit = no Q; else = Q (if 6 trump = no K else = K here); Void responses to KCB: {5NT = Odd KC+ any void; 6 in trump = Even KC+void above trump; 6 below trump = Even KC+void in this suit; } 5 in trump suit + 1 by KCB bidder after response to KCB = Specific Kings ask;	
4♣/4♦/		7		Preempt		Exclusion Blackwood; Preempt Key Card : {0; 1; 1+Q; 2; 2+Q; } Gerber: {04; 1; 2; 3}	
4M		7		At most 11 hcp	4M+1 = KCB; new suit = asks 4 control in the suit	Overcall our KCB ask below our 5 trump - DOP1: {Double = 0/3; Pass = 1/4;	
4NT				Ask for specific ace	5♣ = no; 5♦/5♥/5♠/6♣ = Ace; 5NT = 2 Aces;	Cheapest bid = 2 Aces no Q; Cheapest bid +1 = 2 Aces + Q}	
						Overcall above our 5 suit or X 4NT: DEPO i.e. {X/XX = Even 0-2; Pass = 1-3 Odd}	
						5NT = GSF or Peak a slam if trump not defined; Pass then pull is SLAM TRY	
						When we found fit in M in silent auction, 5M asks for good trumps (2 honours)	
Prepared by Harpaz Doron 02/01/2021						When we found fit in M and opp bid a suit, 5M asks for control in that suit	

We open 1M

1M-(dbl)-? Responses:

- 2NT and higher bids system on, 2M = bad 3 card raise 5-bad 7
- 1NT or 2♣ or 2♦ or 2M-1 are transfer bids, natural, with any strength.
- 2M-1 (transfer to 2M) = 3 card support, good7+ unlimited

1M-(simple overcall in a suit)-?

- 2M = 6-9
- 3M-1 = Mixed raise 7-9 hcp with M4+
- Q bid below 3M-1 = INV+, M3 cards support (mixed raise bid has priority over Q bid...)
- 2NT = INV+, Usually M4+ cards support, if they overcall 2M-1 then 2NT = M3+ INV+ after mixed raise bid or INV+ bid 1M bidder can show shortage by bidding 4M-1 or 4M-2 or 4M-3 alternatively bid 3M+1 to ask for shortage.

1♥-(2♠)-?

- 2NT = ♥3+, INV
- 3♠ = ♥3+, GF
- Dbl or 3minor = natural

We open 1minor

After 1minor-(1♥)-?

- X show 4+ cards in spade;
- 1♠ show at most 3 cards in spade
- 1NT natural

After 1minor-(1♠)-?

- X show values
- 1NT natural

After 1♣-(1♦)-?

X = both majors, 1M show M, 4+ cards

After 1minor-(dbl)-? We ignore the dbl SYS ON

After 1m-(simple suit overcall)-/2m/2m+1/.../3m-1 are transfer bids Watch !! we cannot play 2m.

- transfer to new suit in 2 level show 5+ cards. if the suit could be bid in 1 level it shows 6+ cards.

In any case strength of bidder is either weak or GF (any extra bid show GF hand)

With 6+ cards and weak is 4-6. With 5 cards weak is 7-9.

- Transfer to our 3m is mixed raise: 1♦-(1M)-3♣ or 1♣-(1M)-2NT
- Transfer to opponent's suit is Q bid INV+ with fit in m
- Transfer to 2NT is balanced INV+
- After 1♦-(1M) responder can show ♣ suit in two ways: 2♣ = F1 and 2NT (transfer) = ♣6+ weak or GF
- Jump to new suit above 3m shows 6+ cards suit INV
- Jump Q bid to 3 level in overcalled suit asks for stopper to play 3NT.
- After 1m-(simple suit overcall)-dbl followed by new suit shows 5 card suit INV

We open 1 in a suit , they overcall 1NT modified robson style

- 1M-(1NT)-?
 - 2OM = OM6+ NF (example : KJTxxx,x,xxx,QTx)
 - Dbl = penalty, (9)10+
 - 2♣ = both majors – typically 3 cards support, 5+ cards in OM
 - 2M = weak raise , 4-6(7)
 - 2♦ = constructive raise to 2M (7)8-9(10)
 - 2NT = INV+ M3+ (strongest raise possible)
 - 3M-1 =mixed raise
 - 3M = weak distributional hand (example: QJxx,x,xxxx,QTxx)
- 1minor-(1NT)-?
 - Dbl = penalty
 - 2♣ = both majors
 - 2M = prefer this
 - 2♦ = ask, what is your longer M
 - 2♦ = M6+
 - 2M = M5 and 4+ cards in a minor suit the one that partner opened
 - 3minor – 1 = strong raise of partner's minor (example: AJT,x,xxx,KJxxxx)
 - 3minor = weak distributional raise of partner's minor (example: xxx,x,xxx,KJxxxx)

Advancer responses to simple suit overall after they open 1 in a suit

✓ Transfer bids at 2 level

Transfer bid apply if responder dbl or bid in a way which enable advancer to Q bid in opener's suit in 2 level

The 1st bid which is a transfer bid is:

- After we made 1 level overcall and responder did not dbl - **transfers starts at Q bid**

(1♣)-1♥-(pass)-2♣ = transfer to 2♦;
(1♣)-1♥-(pass)-2♦ = transfer to 2♥;
(1♣)-1♥-(1♠)-2♦ = transfer to 2♥;
(1♣)-1♦-(1♠)-2♣ = transfer to 2♦;
(1♣)-1♦-(1♠)-2♦ = transfer to 2♥;
(1♥)-2♣-(pass)-2♥ = transfer to 2♣

- After 1 level overcall while responder dbl - **transfers starts at 1NT**

(1♣)-1♥-(Dbl)-1NT = transfer to 2♣;
(1♣)-1♥-(Dbl)-2♣ = transfer to 2♦
(1♣)-1♥-(Dbl)-2♦ = transfer to 2♥

- After 2 level overcall while responder dbl – **transfers starts at rdbl**

(1♥)-2♣-(dbl)-rdbl = transfer to 2♦;
(1♥)-2♣-(dbl)-2♦ = transfer to 2♥
(1♥)-2♣-(dbl)-2♥ = transfer to 2♣

Transfer bid is made in 2 level always to a suit (not to NT).

Higher consecutive bids from the 1st XFR bid - is also XFR bid, up to the last bid which we might need as a transfer bid.

We do not need the bid for a transfer as the transferred suit can be bid in 1 level.

(1♣)-1♥-(pass) 2♥ is natural and not transfer to ♠ as 1♠ is biddable
(1♣)-1♦-(pass) 2♦ is natural and not transfer to ♥ as 1♥ is biddable
(1♣)-1♦-(1♠)-2♦ is transfer to ♥ as 1♥ is not biddable
(1♥)-2♣-(pass) 2♥ is transfer to ♠ as 1♠ is not biddable
(1♥)-2♣-(pass) 2♣ is not transfer it is INV+
(1♣)-1♦-(dbl)-2♦ is "weak single raise", it is not transfer as 1♥ and 2♥ is biddable
(1any)-1♥-(dbl)-2♥ is "weak single raise", it is not transfer as 1♠ and 2♠ is biddable
(1any)-2m-(dbl)-2♥ is transfer to ♠ as a natural bid or transfer to Q Bid 2♠ bid is not needed

The meaning of the transfer bid.

3 possible types of the target of the transfer bid defines the meaning of the bid as follows:

- Overcaller's suit – it is a support bid, strength is auction dependent
(1m)-1M-(p)-2M-1 = transfer to M, INV+ M3
(1m)-1M-(dbl)-2M-1 = transfer to M, good 7 – 9 M3, INV is made by transfer to m
(1♣)-1♦-(p)-2♣ = transfer to ♦, INV+, ♦3
(1♣)-1♦-(dbl)-2♣ = transfer to ♦, 6-9, ♦3, INV is made by 1NT transfer to ♣
- Opener's suit – it is a support bid with INV+ strength
(1m)-1M-(dbl)-2m-1 = transfer to m, INV+ in M
(1♥)-2♣-(dbl)-2♦ = transfer to ♥, INV+ in M
(1♣)-1♦-(dbl)-1NT = transfer to ♣, INV+ in ♦
- New suit – it is a natural bid with strength either weak or strong
(1m)-1♠-(p)-2♦ = ♥5+;
(1♦)-1♠-(dbl)-1NT = ♣5+;
(1♦)-2♣-(dbl)-2♥ = ♠5+.

- ✓ Single raise = natural
- ✓ Dbl raise = preempt
- ✓ 2NT after overcall of 1M = M4+, INV+
- ✓ 2NT not after overcall of 1M = NAT INV
- ✓ 3M-1 after 1M or 2M overcall is always mixed raise
- ✓ 2♣ after simple overcall of 2minor = INV+ with fit in the minor suit
- ✓ 2♣ after any simple suit overcall of 1♠ open (i.e. Q bid) = INV+ not always with fit
- ✓ Jump to 2M (new suit) after overcall in 1 level = weak, natural
- ✓ New suit in 1 level = F1, nat
- ✓ New suit, not by transfer bid, in 2 level below Q bid in opener's suit after 1 level overcall = constructive, Nat
- ✓ New suit, not by transfer bid, in 2 level below Q bid after 2 level overcall = F1 Nat
- ✓ New suit, by transfer bid, in 2 level = either weak or strong Nat
- ✓ Jump to 3M after overcall in a minor suit = M6+, INV, natural
- ✓ Jump to 3♦ (new suit) after 2♣ overcall = ♦6+, INV, natural

RHO of opener dbl'd our 2♣ stayman

- RDL = very good ♣ suit, to play
- 2♦ or 2M = I have stopper in ♣ suit, this is my natural response to stayman
- Pass = I have no stopper in ♣ suit. Bidding will continue in a way which will increase the chances to make responder the declarer in case we will play in suit contract. Because responder might have honor in ♣ we want to protect. Bidding continue as follows:
 - o 2♦ - weak, select ♦ or ♥ or ♠
 - o 2♥ - weak select ♥ or ♠
 - o 2♠ = ♠5♥4 INV
 - o 3M = reverse smolen M5OM4 GF
 - o RDBL = INV+ show me your hand:
 - 2♦ = XFR ♥4+, opener may have ♠4 too
 - 2♥ = XFR ♠4+ (deny ♥4)
 - 2♠ = min hand no stopper in ♣
 - 2NT = min hand + half stopper ♣
 - 3♣ = max hand + half stopper in ♣
 - 3♦ = max hand ♦5(4)+, no stopper

"Touching Escape" system after they double (penalty) our 1NT open

- **Dbl was made by LHO of opener**
 - o 2♣ = at least 44 in minors
 - o 2♦ = at least 44 in ♦ and ♥
 - o 2♥ = at least 44 in ♥ and ♠
 - o 2♠ = ♠5+, to play
 - o Pass = At least 4-4 in two "non-touching" suits (clubs and hearts, clubs and spades, diamonds and spades), or a hand worth a penalty redouble.
Requires partner to redouble
In response opener can bid as follows:
 - Bid a suit = 5 suitter
 - RedoubleResponses:
 - ✓ Pass = to play
 - ✓ 2♣ = ♣ plus a major suit
 - ✓ 2♦ = ♦ plus ♠
 - o Redouble = A one-suited hand. Requires partner to bid 2♣, this will be passed or corrected
- **Dbl was made by RHO of opener (reopen position)**
 - o Opener can pass without 5 suitter
 - o Responder can bid a suit with 5 suitter
 - o Responder can rdbl to ask for 4 cards suits.

With 4-3-3-3 shape, responder can either treat his four-card suit as a five-card suit, or he can treat his four-card suit and his best 3-card suit as a two-suiter.

2NT-3NT = ♠5♥4

2NT-3♥ (XFR)-3♠-4♥ = ♥5♠5 INV

2NT-4♣ = ♥5♠5 weak or strong

2NT-3♠ = minor suit stayman

2NT-3M-1(XFR)3M-4m = M5m5

Opener rebid as follows:

4NT = to play

4M and 5m = to play

Opener can show slam interest by bidding the 3rd or 4th suit as follows:

Either making a "transfer bid to the suit" he likes ♣(♦) ♦(♥) ♥(♠) ♠(♣) or bid the 4th suit for the 2nd suit if 4M-1 is biddable for opener – it is "transfer to M" and show slam interest in M

if m = ♦ suit then 5♣ is "transfer to ♦" show slam interest in ♦

if m = ♣ suit and M = ♥ then 4♠ is "transfer to ♣" and show slam interest in ♣