



- count Category i.e. Green / Blue / Red / HUM / Brown Sticker:

- count Country:

Event: (Open/Women/Senior/Transnational)

Players: david oron 3379, sara bilgoray 12562

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE 2/1 game force

1M - 1nt 6-11 Hcp forcing 1 round

1NT Openings: 15-17 Hcp

responses: 4 way transfers with preacceptance, 2c=stayman, 3c=puppet stayman, 3d=invitation with 5-5 majors, 3s=1s, 3h, 4-5 minors, 3h=1h, 3s, 4-5 minors, 4c=game force with 5-5 majors

4S - SLAM FORCE, 4NT - SLAM INV.

2 OVER 1 Respon: 2/1 - game force

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

2nt : 5-5 in minors, preempt

2♦ - strong artificial - 2♦: waiting with at least 4 ♠, otherwise 2♥ less than 4 ♠.

SPECIAL FORCING PASS SEQUENCES

If we are committed to game and opps bid - every pass is forcing

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

1. unusual nt by unpassed hand: 6-9 hcp, 2 unbid suits
2. unusual 2nt
3. jacobly 2nt
4. bergen by unpassed hand - 4 cards support (3c:6-9 with 4 cards or 10-11 with 3 cards, 3d:10-11)
5. inverted minors by unpassed hand

continued on "notes" tab

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	2nd - 4th	If supported top of 3 or 4 in unsupp - count
NT	2nd - 4th	If supported top of 3 or 4 in unsupp - count
Subseq	present count	
Other:		

LEADS

Lead	Vs. Suit	Vs. NT
Ace	AK	asking attitude
King	KQxx or AK	asking unblock or count
Queen	QJxx or QJ	asking attitude
Jack	JTxx or JT	JTxx, JTxx
10	T9	T9x
9	T9x	98x
Hi-x	Xx	Xx
Lo-x	xXx	xXx

1 QT9xx

SIGNALS IN ORDER OF PRIORITY

	Partner's Lead	Declarer's Lead	Discarding
Suit: 1st	attitude	count	Italian
2nd	count	count	Italian
3rd	count	count	Italian
NT: 1st	attitude	count/smith echo	Italian
2nd	attitude	count	Italian
3rd	attitude	count	Italian

Signals (including Trumps):

smith echo

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

12+ 3 cards in any unbid suit or 17+
 responses: 1 level - 0-8, 2 level - 9-11, cue bid - 12+, 1nt - 9-11
 balancing: 8+ points
 responses: natural

SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES

support x/xx, game trial x, responsive x

DEFENSIVE AND COMETITIVE BIDDING	
OVERCALLS (Style; Responses; 1/2 level; Reopening)	OPENING
1 level direct : 8+ and 5 cards; 2 level: 12+ and 5 cards (2/1 solid)	
responses: 1/1: 4+ f1; 2/2=f1; 3 level=game force; cue bid = support	Suit
in ballancing: 1 level: 8+ 5 cards; 2 level: 10+ 5 cards	NT
all responses natural	Subseq
	Other:
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS
direct: 15-18 points, responses as if opening of 1nt	Lead
reopening: 11-14 points. Responses: cue bid: stayman,	Ace
suit is natural (no transfers).	King
	Queen
	Jack
	10
	9
	Hi-x
	Lo-x
	SIG
JUMP OVERCALLS (Style; Responses; Unusual NT)	
1-Suit: preemptive responses are natural.	
2-Suit: michaels cue bid	
Reopening:	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)	
direct cue bid: natural; jump cue bid: mixed raise;	Su
cue bid of opener: 2 suits opening hand.	2r
	3
	1
VS. NT (vs. Strong/Weak; Reopening; PH)	
multi landy	
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	
take out x; lebenshol; leaping michaels.	
VS. ARTIFICIAL STRONG OPENINGS	
vs strong 1c: x - majors and 1nt - minors.	
OVER OPPONENTS' TAKE OUT DOUBLE	
on partner's 1M: xx : no fit 11+, with fit: 2nt (Jordan); all other: natural.	

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES
1 ♠		11 to 21			
1 ♦		11 to 21			
1 ♥		11 to 21			
1 ♣		11 to 21			
1nt		15 to 17			
2 ♠	x	23+			
2 ♦	x	6 to 10		multi: weak 6 cards major or 20-22 ballanced	2h/2s = pass or correct; 2nt = asking (15+ hcp)
2 ♥	x	6 to 9			
2 ♣	x	6 to 9			
2nt	x	6 to 9		5-5 in minors	
3 ♠		5 to 10			
3 ♦		5 to 10			
3 ♥		5 to 10			
3 ♣		5 to 10			
3nt	x	10 to 12		7 card minor, no more than queen on the side	
4 ♠		6 to 11			
4 ♦		6 to 11			
4 ♥		6 to 11			
4 ♣		6 to 11			

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Not Description

- 6 michaels cue bid
- 7 lebenshol over intervention of 1nt and over double of opp's weak 2 dopening bic
- 8 smolen
- 9 texas transfers
- 10 4 way transfers over 1nt opening and overcall
- 11 escape from double of our 1nt by 4 way transfers
- 12 gambling 3nt
- 13 puppet stayman over 1nt opening and 20-22 that starts with multi
- 14 good bad 2nt by opener only to his suit only
- 15 none serious 3nt
- 16 weak 2 major: 5-5 in major and an undisclosed minor
- 17 michaels cue bid
- 18 multi 4 for weak b times major or 20-22 balanced 2n/2s=pass or correct, 2nt=asking; 4c=transfer to your suit, 4d=did your suit; 4h/4s/3nt= to play

- 19 long and short suit trial bids
- 20 2 way reverse drury
- 21 2 way checkback stayman
- 22 forcing pass
- 23 splinter
- 24 inverted minors: 1m - 2nt is weaker than 3 or 3; criss cross 1-3 or 1-3 is 9-10 hcp and support.
- 25 mixed raise with 4 card support and 7-9 hcp
- 26 1nt - 4nt/5nt : quantitative
- 27 replies to rckd by responder always 1430, by opener usually 1430 and if 15+ hcp then 0314
- 28 subsequent to rckd: queen ask, specific kinds ask, specific suit ask
- 29 for minors: kickback
- 30 exclusion key card ask
- 31 rckd1430 always except if opener over 15 points his replies are 0314
- 32 5nt - specific king ask
- 33 2d-2x; 2nt-3s - at least 5-6 in the minors, slam bidding
- 34 2d-2x; 2nt - 3c; 3y-3m - slam bidding in the bid minor

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35 MIXED RAISE: 1C(OPPS) - 1S(PP) - PASS - 2C (4 cards SPADK 7-9 P)

36 AUTO SPLITTER: 1S-1NT; 4 ANY - SPLITTER IN THE 4 LEVEL BID SUIT.
1S - 3NT (SUPP AND 333Y)
ANY → SPLITTER IN THE ANY SUIT

37 AFTER MULTI: 2D-2S (PASS OR CORRECT)
2C - WEAKEST H
2D - MEDIUM H
3A - STRONGEST H (WITH IN PREMIUM)