

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Nnatural. 10+ for 2 nd level overcall.
Response: Support natural, change of suit – NF, q-bid: forcing
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd : 15-18. 4 th : 11-14
Response: like opening 1NT
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak.
Gestham: 1x-2x: highest. 1x-2NT: lowest, 1x-3Cl: low-high
Weak or strong
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Gestham: 2 highest suits. Weak or strong
VS. NT (vs. Strong/Weak; Reopening;PH)
D: Strength = at least maximum of opener
Overcall: natural and strong
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
D for TO. Q-bid for majors.
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
natural
OVER OPPONENTS' TAKEOUT DOUBLE
RD: 10+. New suit at 1-level: forcing. New-suit at 2-level: NF Support (at level 3 or 4): pre-emptive.

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2-4, mud	2-4, mud	
NT	2-4, mud	2-4, mud	
Subseq			
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Ace	AKx (+),Ax(+)	
King	King	Kx,AK,KQ(+)	
Queen	Queen	Qx,QJ(+)	
Jack	Jack	Jx, JT(+); KJT(+)	
10	10	Tx, T9x; HT9(+);T9;	
9	9	9x, 98(+)	
Hi-X	Hi-X	Sx; xSx;	
Lo-X	Lo-X	HxS, HxxS (+),xSxx	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Odd encourage	same	same
Suit 2	High even		
3	levental		
1	Odd encourage	same	same
NT 2	High even		
3	levental		
Signals (including Trumps): Italian			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
12+ at least 2 cards in unbid suits or big D			
Response: jump 9+, q-bid: FTG			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support D/RD			
Negative Double till 4♦.			
1♣-(1♦)-DBL = 4-4 Maj's.			

W B F SYSTEM CARD
CATEGORY:
NCBO:
PLAYERS: Lichtman & Schukin
EVENT Liga A3
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Natural, 5 card Majors
Better Minor - 1♣ if 3-3, 1♦ if 4-4
Limit jump raise over majors
1NT responses = non forcing
1NT opening: 15-17
2 over 1 response: promises rebid (10+)
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♣ Opening = strong, near FG - any suit(s) any shape
2♦ Opening =Weak Major 6+ (6-10 HCP)
2♥/2♠ Opening = Strong Acol
3NT opening = Gambling
2NT overcall = two lower unbid suits
Gestham Cue-bids
Lebensohl after 2-level overcall of 1NT (direct denies stop)
Inverted minors
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS: rare

