

| DEFENSIVE AND COMPETITIVE BIDDING |
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| OVERCALLS (Style: Responses: 1 / 2 Level; Reopening) |
| General Style: Sound |
| Responses: cue-bid = Forcing raise; Jump Raises = PRE; |
| Jump Shift = Pre-emptive; simple raises = constructive |
| New suit = Forcing |
| Reopening: same |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) |
| 2 nd pos = 16-18 HCP; Responses: as over 1NT opening |
| 4 rd pos = 10-14 HCP; Responses as over 1NT opening |
| 2NT reopen = 19-21 HCP, balanced |
| (1♣)(1♦) 1NT::unusual NT, 2 other suits (9 cards) |
| JUMP OVERCALLS (Style; Responses; Unusual NT) |
| Weak one-suiter (6-card) |
| 2NT = 2 lower suits (5+5) |
| Resp: CUE = F, suit = NAT NF; |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) |
| DIRECT: Michael's CUE: ♥+♠ over minor, OM+m over M |
| Responses: all jump in known suits are pre-emptive. |
| Reopen: any good two suits |
| reopening same as direct. |
| VS. NT (vs. Strong/Weak; Reopening;PH) |
| DONT: Dbl-one long suit; 2♣=♣+higher; 2♦=2♦+higher; |
| 2♥=♥+♠; 2♠=♠ weak overcall; 2NT=5♣+5♦ |
| Other: natural |
| VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) |
| DBL = T/O thru 4♥ |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ |
| DBL = ♥+♠, NT=♣+♦ |
| OVER OPPONENTS' TAKEOUT DOUBLE |
| 2NT=FIT, limit+; RDBL = 9+ HCP, without good fit |
| 1-level = F; 2-level = NF; jump raises = PRE; |
| Jump Shift = NF; Bergen :system on |

| LEADS AND SIGNALS | | | |
|---|----------------------------------|-------------------------|------------|
| OPENING LEADS STYLE | | | |
| | Lead | In Partner's Suit | |
| Suit | 2 nd /4 th | xxx if not supported | |
| NT | 2 nd /4 th | same | |
| Subseq | M.U.D. | same | |
| Others: | | | |
| LEADS | | | |
| Lead | Vs. Suit | Vs. NT | |
| Ace | AKx (+), Ax(+) | AK; AKx(+) | |
| King | Kx, AK, KQ(+) | KQ(+); AKJT(x); KQT9(+) | |
| Queen | Qx, QJ(+) | QJT(+), QJ9(+) | |
| Jack | Jx, JT(+); KJT(+) | same, AJ10(+) | |
| 10 | Tx, T9x; HT9(+); T9; | Same | |
| 9 | 9x, 98(+) | same | |
| Hi-X | Sx; xSx; | Sx; xSxx; | |
| Lo-X | HxS, HxxS (+), xSxx | | |
| SIGNALS IN ORDER OF PRIORITY | | | |
| | Partner's Lead | Declarer's Lead | Discarding |
| 1 | High = Encourage | same | same |
| Suit 2 | | | |
| 3 | | | |
| 1 | High = Encourage | Same | Same |
| NT 2 | | | |
| 3 | | | |
| Signals (including Trumps): suit preference | | | |
| DOUBLES | | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | | |
| May be light 10+ with classic shape, otherwise strong hand. | | | |
| Responses: NAT. CUE-BID= F until a suit is bid twice; | | | |
| new suit after CUE=F1 | | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | | |
| Responsive Dbl: After T/O Dbl thru 4♥; after o/call thru 4♠ | | | |
| Negative Double suggest 4OM. 1♣-(1♦)-DBL = 4-4 Maj's. | | | |
| Support X/XX/up to 2♥ | | | |

| W B F SYSTEM CARD |
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| CATEGORY: Green |
| NCBO: ISRAEL |
| PLAYERS: ALL PLAYERS |
| EVENT: |
| Israel Standard System Card 2/1 |
| SYSTEM SUMMARY |
| GENERAL APPROACH AND STYLE |
| Natural, 5 card Majors |
| Longer Minor - 1♣ if 3-3 |
| Limit jump raise over majors |
| 1NT responses = F1 over 1M opening |
| 1NT opening: 15-17 |
| 2 over 1 response: FG |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE |
| 2♣ Opening = strong, near FG - any suit(s) any shape |
| 2♦ Opening = Weak ♦ 6+ (6-10 HCP) |
| 2♥/2♠ Opening = Weak Major 6+ (6-10 HCP) |
| 3NT opening = Gambling |
| 2NT overcall = two lower unbid suits |
| Michaels Cue-bids |
| Lebensohl after 2-level overcall of 1NT (direct denies stop) |
| Negative Doubles to 3♠ |
| Bergen |
| DONT |
| SPECIAL FORCING PASS SEQUENCES |
| IMPORTANT NOTES |
| Double Jump in new suit = splinter if minor over major |
| Jump Cue bid by opener = splinter raise |
| PSYCHICS: Rare |

