



### SPECIAL DOUBLES

After Overcall: **Penalty** ☐ \_\_\_\_\_  
Negative ☐ thru 4H  
Responsive ☐ : thru 4H Maximal ☐  
**Support:** Dbl. ☐ thru 2H Redbl ☐  
Card-showing ☐ Min. Offshape T/O ☐

### SIMPLE OVERCALL

1 level 7 to 17 HCP (usually)  
often 4 cards ☐ very light style ☐  
**Responses**  
New Suit: Forcing ☐ NFConst ☐ NF ☐  
Jump Raise: Forcing ☐ Inv. ☐ Weak ☐

### JUMP OVERCALL

Strong ☐ Intermediate ☐ Weak ☐

### OPENING PREEMPTS

Sound Light Very Light  
3/4-bids ☐ ☐ ☐  
Conv./Resp. \_\_\_\_\_

### DIRECT CUEBID

OVER:	Minor	Major
Natural	<input type="checkbox"/>	<input type="checkbox"/>
Strong T/O	<input type="checkbox"/>	<input type="checkbox"/>
Michaels	<input type="checkbox"/>	<input type="checkbox"/>

**SLAM CONVENTIONS** Gerber ☐: 4NT: Blackwood ☐ RKC ☐ 1430 ☐

vs Interference: DOPI ☐ DEPO ☐ Level: \_\_\_\_\_ ROPI ☐

### LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
(X)X x x x x	(X)X (X)X x x
x(X)X x x x x	x(X)x (X)X x x x
(A)K x T 9 x	(A)K J x (A)Q J x
K(Q)x K J T x	(A)J(T)9 A(T)9 x
Q(J)x K T 9 x	K(Q)J x K(Q)T 9
J(T)9 Q T 9 x	(Q)J T x Q(T)9 x
K(Q)T 9	J(T)9 x T(9)x x

### LENGTH LEADS:

	vs SUITS	vs NT
4th Best	<input type="checkbox"/>	<input type="checkbox"/>
3rd/5th Best	<input type="checkbox"/>	<input type="checkbox"/>
Attitude	<input type="checkbox"/>	<input type="checkbox"/>

**Primary signal to partner's leads**

Attitude ☐ Count ☐ Suit preference ☐

### NOTRUMP OVERCALLS

**Direct:** (15)16 to 18 Systems on ☐  
**Conv.** ☐ Can be psychic  
**Balancing:** 11 to 14  
Jump to 2NT: Minors ☐ 2 Lowest ☐  
**Conv.** ☐

### DEFENSE VS NOTRUMP

vs: CAPP  
2♣ one suiter  
2♦ Majors  
2♥ H and minor  
2♠ S and minor  
Dbl: Good hand  
Other \_\_\_\_\_

### OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level ☐ 2 level ☐  
Jump Shift: Forcing ☐ Inv. ☐ Weak ☐  
Redouble implies no fit ☐  
2NT Over Limit+ Limit Weak  
Majors ☐ ☐ ☐  
Minors ☐ ☐ ☐  
Other \_\_\_\_\_

### VS Opening Preempts Double Is

Takeout ☐ thru 4SP Penalty ☐  
Conv. Takeout: \_\_\_\_\_  
Lebensohl 2NT Response ☐  
Other: \_\_\_\_\_

### DEFENSIVE CARDING

	vs SUITS	vs NT
Standard:	<input type="checkbox"/>	<input type="checkbox"/>
Except <input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Upside-Down:	<input type="checkbox"/>	<input type="checkbox"/>
count	<input type="checkbox"/>	<input type="checkbox"/>
attitude	<input type="checkbox"/>	<input type="checkbox"/>

### FIRST DISCARD

Lavinthal ☐ ☐  
Odd/Even ☐ ☐  
Reverse Smith ☐ ☐

### OTHER CARDING

Smith Echo Rev ☐ ☐  
Trump Suit Pref. ☐ ☐  
Foster Echo ☐ ☐

**NAMES** Porat Rami & Korczyn Oded

### GENERAL APPROACH

**Two Over One:** Game Forcing ☐ Game Forcing Except When Suit Rebid ☐  
**VERY LIGHT:** Openings ☐ 3rd Hand ☐ Overcalls ☐ Preempts ☐  
**FORCING OPENING:** 1♣ ☐ 2♣ ☐ Natural 2 Bids ☐ Other ☐

### NOTRUMP OPENING BIDS

1NT	2NT
<u>15</u> to <u>17</u>	<u>20</u> to <u>22</u>
5-card Major common <input type="checkbox"/>	Puppet Stayman <input type="checkbox"/>
System on over <u>X</u>	<b>Transfer Responses:</b>
2♣ Stayman <input type="checkbox"/> Puppet <input type="checkbox"/>	Jacoby <input type="checkbox"/> Texas <input type="checkbox"/>
2♦ Transfer to ♥ <input type="checkbox"/>	3♠ Stayman for minor
Forcing Stayman <input type="checkbox"/>	
2♥ Transfer to ♠ <input type="checkbox"/>	
2♠ _____	
2NT _____	

3♣ Puppet  
3♦ Invitational  
3♥ Invitational  
3♠ Invitational  
4♦, 4♥ Transfer ☐  
Smolen ☐  
Lebensohl ☐ (\_\_\_\_ denies)  
Neg. Double ☐  
Other: \_\_\_\_\_  
**3NT** \_\_\_\_\_ to \_\_\_\_\_  
Gambling 3NT

### Conventional NT Openings

### MAJOR OPENING

Expected Min. Length	4	5
1st/2nd	<input type="checkbox"/>	<input type="checkbox"/>
3rd/4th	<input type="checkbox"/>	<input type="checkbox"/>

### RESPONSES

Double Raise: Force ☐ Inv. ☐ Weak ☐  
After Overcall: Force ☐ Inv. ☐ Weak ☐  
Conv. Raise: 2NT ☐ 3NT ☐ Splitter ☐  
Other: \_\_\_\_\_  
1NT: Forcing ☐ Semi-forcing ☐  
2NT: Forcing ☐ Inv. ☐ \_\_\_\_\_ to \_\_\_\_\_  
3NT: Balanced  
Drury ☐: Reverse ☐ 2-Way ☐ Fit ☐  
Other: \_\_\_\_\_

### MINOR OPENING

Expected Min. Length	4	3	0-2	Conv.
1♣	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1♦	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

### RESPONSES

Double Raise: Force ☐ Inv. ☐ Weak ☐  
After Overcall: Force ☐ Inv. ☐ Weak ☐  
Forcing Raise: J/S in other minor ☐  
Single raise ☐ Other: \_\_\_\_\_  
Frequently bypass 4+ ♦ ☐ Sometimes  
1NT/1♣ \_\_\_\_\_ to \_\_\_\_\_  
2NT Forcing ☐ Inv. ☐ \_\_\_\_\_ to \_\_\_\_\_  
3NT: 12 to 15  
Other: \_\_\_\_\_

### DESCRIBE

### RESPONSES/REBIDS

DESCRIBE	RESPONSES/REBIDS
2♣ _____ to _____ HCP Strong <input type="checkbox"/> Other <input type="checkbox"/> 2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/>	
2♦ _____ to _____ HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♥ _____ to _____ HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♠ _____ to _____ HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>

**OTHER CONV. CALLS:** New Minor Forcing: ☐ 2-Way NMF ☐

Weak Jump Shifts: In Comp. ☐ Not in Comp. ☐

4th Suit Forcing: 1 Rd. ☐ Game ☐

## SPECIAL CARDING ☐ PLEASE ASK